

rFactor 2 Circuitos Putnam Park 0.2 By Alex Sawczuk

Publicado por The Mendru - 22 Ene 2012 18:30

Nuevo circuito para rFactor 2 Putman Park 0.2 ya se esta moviendo la escena y sigue apareciendo contenido ya released para el nuevo simulador de ISI, buen circuito para seguir sacándole todo el provecho a esta todavía Open Beta de rFactor 2.

Author : Alex Sawczuk

Installation

Please do not distribute in any other form.

To install place the mod in rFactor2Packages folder.

Run Launch rFactor, and then choose Manage Mods.

Under Options detick show Mods Only

Right Click on the Putnam Park entry and Install

Track only appears under All Cars and Tracks Series in Single Player

Features, Limitations & Known Errors

- * Includes Main Layout Only
- * Includes Dynamic Wet Weather Reflections, but not all objects have correct reflection plane
- * Real Road Fully Setup
- * Includes Custom HDR Profiles
- * Includes Interesting Default Weather (i.e. it rains and then stops!)
- * Known Error with Trees, for some reason some are very dark, seems to be Tools export error.
- * No Track Marshalls yet, awaiting ISI to release their files
- * Track Component only – to race online requires a series with it added
- * Shadows aren't very good – Engine Issue on the whole I think though.

How to Install to Dev Mode

Install Normally, then go to rFactor2InstalledLocationsPutnam Park .2

Extract Putnam_Main.mas to LocationsPutnam

Putnam_Long.mas to LocationsPutnamPutnam_Long

Putnam_GMTs.mas to LocationsPutnamPutnamMesh

Putnam_Maps.mas to LocationsPutnamPutnamTextures

Credits

Track Modeling and AIW – Alex Sawczuk

Textures, TSO Modeling and AIW – Luc Van Camp

Cameras – Luigi Campastri

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